

Austin Graham

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Professional Presence

LinkedIn: <https://www.linkedin.com/pub/austin-graham/b6/964/b45>

Portfolio: <http://austingraham24.weebly.com/>

Education

Abilene Christian University

Expected Graduation Date: December 2016

Bachelor of Science Degree

GPA: 3.94

Major: Digital Entertainment Technology

Relevant Coursework:

Introduction to Mobile Applications

Scripting I & II

Two Dimensional Design (Art)

Introduction to Databases and DBMS

Game Development

Digital Entertainment Technology II

Mobile Computing I & II

Web Application Development

Advanced 3D Modeling

Intro to Animation

Computer Skills

Adobe Certified Associate – Adobe Photoshop

Adobe Certified Associate – Adobe Flash

Adobe CS 5 (InDesign & Illustrator)

Autodesk 3DS Max and Maya

Lumberyard, and exposure to Jmonkey Game engines

Programming knowledge in Java, Lua, C#, Groovy and Grails,

HTML, MySQL, PHP,

Javascript/Jquery, and Python.

Leadership

ACU SITC and DET Program Recruiter

Christian Digital Entertainment Vice President

Christian Digital Entertainment President

Teaching Assistant and Tutor for Scripting I and II

Teaching Assistant and Tutor for Intro to Animation

Teaching Assistant and Tutor for Introduction to ITC

Christian Digital Entertainment Programming Instructor

Christian Digital Entertainment 3D Instructor

Experience

Freelance Work

June 2013 – Present

- Created Logos for Flour Bluff High School Engineering Club
- Created Mobile Application to aid in scoring of FIRST FTC events for FBHS Robotics Team
- Created short animations for FBHS FTC teams to use for presentations during competition
 - Green Smoke animation for FTC Team 7195 (Toxic Green Hornets)
 - Red Smoke animation for FTC Team 7785 and their NCWIT Sit With Me Campaign
- Developed first app to be placed in app store: Gem Mine

Web Developer – ACU Computing Services

August 2013 – present

- Develop and or revise programs and services used on the campus site or other campus facilities.
- Created a replacement application for the outdated Online Directory for ACU.
- Developing secure programs and protecting sensitive information.
- Computing Services has developed a personal system from scratch to manage help requests around campus.

Research Assistant - Pygmalion Project, Dr. Burton

August 2015 – Present

- Main programmer of the project inside the Lumberyard Engine from Amazon
- One of four modelers
- The game is intended to see the effects of treatment in a virtual world to improve skill and learning

Research Assistant – DET^{XP} Gamification System Dr. Burton

May 2015 – Present

- Assist in planning and researching a gamification system for the DET classes
- Developed a mock up website with simple functionality as proof of concept and testing
- Head of database design and implementation
- Responsible for looking into converting system into a Canvas plugin

Code Artist – Reactuate Games

May 2015 – September 2015

- Acted as the main programmer for the startup company
- Developed the various systems and program elements for the game
- Acted as partial Graphic Artist